



Course syllabus

Faculty of Technology

Department of Computer Science and Media Technology

1ME107 Datorspel - en introduktion, 7,5 högskolepoäng

Video Games - an Introduction, 7.5 credits

Main field of study

Media Technology

Subject Group

Media Production

Level of classification

First Level

Progression

G1N

Date of Ratification

Approved 2009-09-08

Revised 2017-01-19 by Faculty of Technology.

The course syllabus is valid from spring semester 2017

Prerequisites

59 credits

Objectives

Upon completion of the course, the student is expected to:

- be familiar with the history of computer games
- be able to discuss what constitutes a game
- be able to classify computer games
- show understanding regarding why some games are perceived to be more entertaining than others
- show understanding regarding why people are playing games
- show understanding regarding different player types
- be able to discuss computer games from ethical, social and mass-media perspectives

Content

The course consists of:

- history of computer games
- computer game taxonomies and genres
- design aspects
- computer game analysis
- ethical, social and mass-medial aspects of computer games

Type of Instruction

The teaching is done via a digital Internet learning platform.

Examination

The course is assessed with the grades Fail (U) or Pass (G).

The examination consists of submission on mandatory hand-in assignments and tests which are completed via the Internet.

Course Evaluation

During the course or in close connection to the course, a course evaluation is to be carried out. The result and analysis of the course evaluation are to be communicated to the students who have taken the course and to the students who are to participate in the course the next time it is offered. The course evaluation is carried out anonymously. The compiled report will be filed at the Faculty.

Required Reading and Additional Study Material

Required reading

Adams, E. (2013). Fundamentals of game design. New Riders Publishing.
Approximately 500p. (700)

Web-based material. 500 pages.