Linnæus University



Course syllabus

Faculty Board of Business, Economics and Design School of Design

1DI141 Design- och estetikhistoria, 5 högskolepoäng 1DI141 Design and Aesthetics History, 5 credits

Main field of study

Design

Subject Group

Design

Level of classification

First Level

Progression

G1N

Date of Ratification

Approved 2009-06-24

Revised 2011-06-14 by School of Design.

The course syllabus is valid from autumn semester 2011

Prerequisites

General entry requirements and English B (Field-specific entry requirements 6/A6). and an approved portfolio.

Objectives

After completing the course students are expected to have acquired basic knowledge within design history from different perspectives and within different areas of application as well as an understanding of the historical connection between design and social development. Students are expected to have developed such study skills as to enable them to distinguish, formulate, problematize and ask new questions relevant to the subject of Design History/Aesthetics. Students are also expected to have acquired such study skills as are required to search for and assess knowledge from a basic scientific and artistic level.

Knowledge and Understanding

Students are expected to be able to

- reflect on visual expressions and graphic design and their link to their historical period
- critically examine visual expressions and graphic designs and their role in

everyday life

• reflect on the aesthetics/design of visual expressions and graphic design

Ability and Skills

Students are expected to be able to

- present knowledge from historical, contemporary and aesthetic perspectives
- present reflections and understanding from historical, contemporary and aesthetic perspectives

Evaluation and Attitude

Students are expected to be able to

- critically examine and assess the aesthetic expressions of different epochs linked to history and the present time
- examine, argue and assess different visual expressions and attitudes within graphic design.

Content

The course consists of two modules

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Module 1 Field Studies/Visual Communication 2.5 credits

Visual communication and graphic design

Module 2 Design History/Graphic Design History 2.5 credits

Graphic design history

Type of Instruction

The teaching consists of lectures, field studies, workshops and individual project work. Attendance is mandatory in scheduled course elements.

Examination

The course is assessed with the grades Fail (U), Pass (G) or Pass with Distinction (VG).

For the Pass grade the expected study outcome must be fulfilled.

The examination takes the form of workbook presentations.

Re-examinations are offered within six weeks in the framework of regular term periods. The number of examinations is limited to five occasions.

Course Evaluation

Towards the end of the course a course evaluation is conducted in accordance with the Linnaeus University guidelines. The evaluation result is compiled in a course report, which is kept in the archives of the administrator of the School of Design and is discussed in the programme advisory board. The result of the evaluation and any measures taken are communicated to the course coordinator and will be presented to the students on the following course occasion

Required Reading and Additional Study Material Mandatory literature

Friedl F., Ott N. & Stein B. (1998) Typography: An Encyclopedic Survey of Type

Design and Techniques Throughout History. Könemann. ISBN 3 89508 473 5 Hollis H. (1994) *Graphic Design – A Concise History*. Thames Hudson, ISBN 0 500

20270 2

Jamieson, Harry (2007) *Visual Communication – More Than Meets the Eye*. Intellect Books.

ISBN 9781841501413

Reference literature

Graphic design history

Georges, Jean (1993) *Skriftens historia genom sex tusen år*. Berghs förlag. ISBN 91 502 1067

Georges, Jean (1993) *Tecken och symboler – skriftens dubbelgångare*. Berghs förlag. ISBN 91 5021145 5

Heller, Steven & Balance, Georgette (2001) *Graphic Design History*. Allworth Press. ISBN 978 1581150940

Meggs, Philipps B. (1998) A History of Graphic Design. J.Wiley & Sons. ISBN 978 0471 69902 6

Remington, Roger (2003) *American Modernism, Graphic Design 1920 to 1960.* Yale University Press.

ISBN 03000 98 162

Wildbur, Peter & Burk, Michael (1999) *Information Graphics: Innovative Solutions in Contemporary Design.* Thames & Hudson. ISBN 13978 0 500 289 77 0

Design and society

Aynsley, Jeremy (1993) *Nationalism and Internationalism: Design in the 20th Century*. Victoria and Albert Museum.

Barnard, Malcolm (2001) *Approaches to Understanding Visual Culture*. Palgrave. ISBN 0 33377288 1

Bonsiepe, Gui & van Eyck, Jan (1999) *Interface: An approach to Design*. Akademie. Csikszentmihalyi, Mihaly & Rochberg-Halton, Eugene (1981) *The meaning of things: DomesticSymbols and the Self*. Cambridge University Press.

Norman, Donald A (1990) *The Design of Everyday Things*. Currency/Doubleday. ISBN 978 035267748

Seely Brown, Johan & Duguid, Paul (2000) *The Social Life of Information*. Harvard Business School Press. Product number 7087

The list may be subject to changes.